

Série bleue – Logique

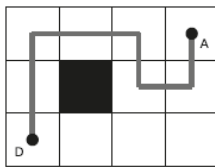
Les chemins

Pour aller du départ (point D) à l'arrivée (point A), vous devez respecter les règles suivantes !

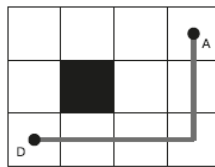
- vous ne pouvez pas aller en diagonale
- vous ne pouvez pas repasser par une case sur laquelle vous êtes déjà passé
- vous ne pouvez pas passer par une case noire

Tracez tous les trajets possibles pour relier le point D au point A et indiquez en dessous la longueur du trajet effectué

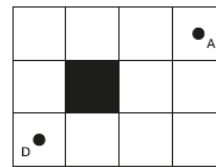
Toutes les grilles ne sont pas forcément nécessaires.



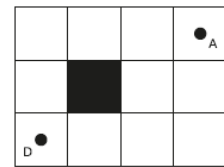
7 cases



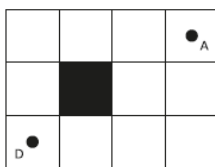
5 cases



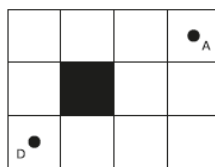
...cases



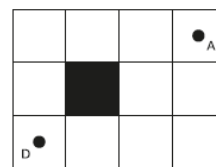
...cases



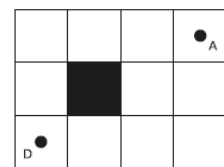
...cases



...cases

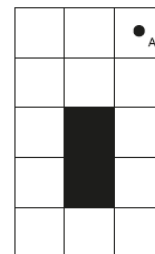
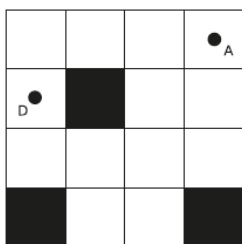


...cases



...cases

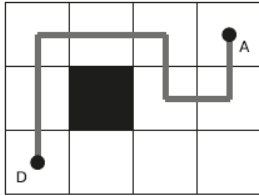
Sur cette autre grille, tracez le chemin le plus long possible en respectant les mêmes règles.



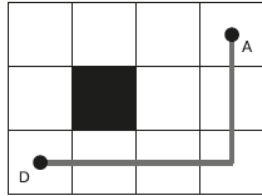
Sur cette autre grille, marquez d'une croix tous les points de départ possibles pour arriver en A par un chemin de 10 cases exactement.

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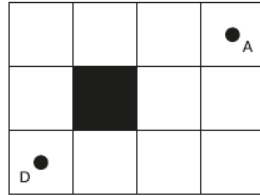
Les chemins



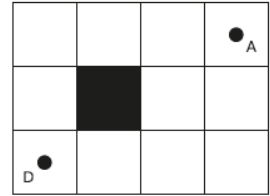
7 cases



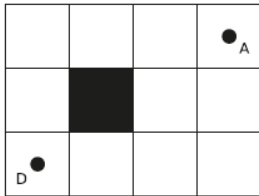
5 cases



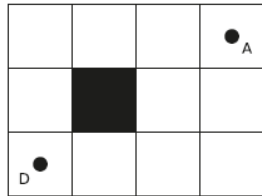
...cases



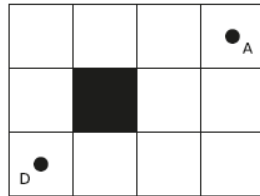
...cases



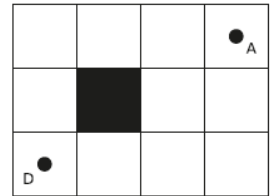
...cases



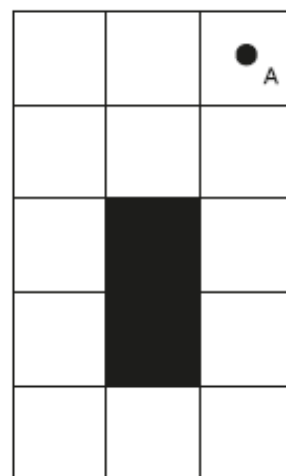
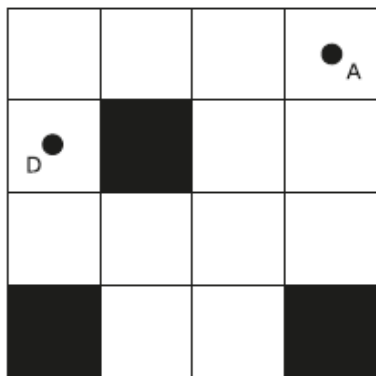
...cases



...cases

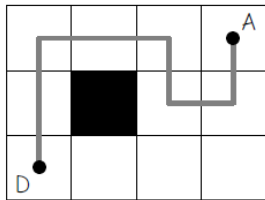


...cases

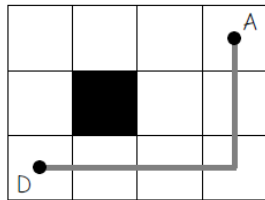


Solution Série bleue – Logique

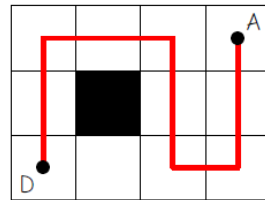
Les chemins



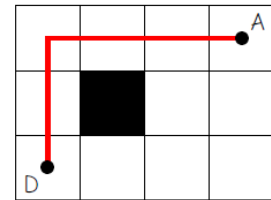
7 cases



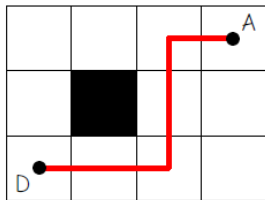
5 cases



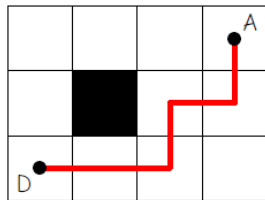
9 cases



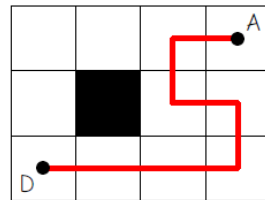
5 cases



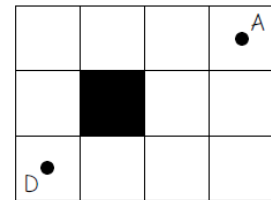
5 cases



5 cases



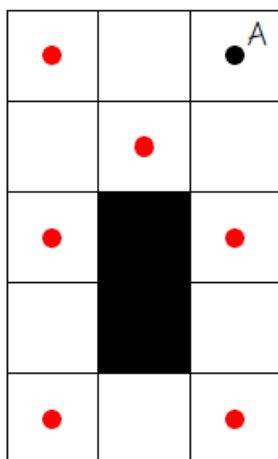
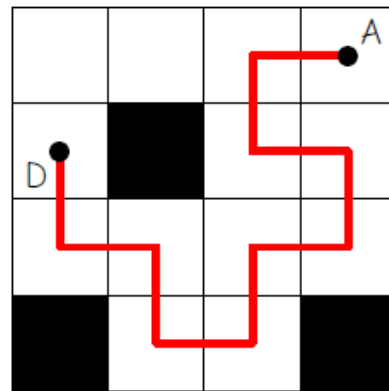
7 cases



...cases

Il y a sept chemins possibles.

Le chemin le plus long : dix cases



Il y a six points de départ possibles.